This version of AIA Document E203™—2013 is modified by the State of Utah. Publication of this version of AIA Document E203-2013 does not imply the American Institute of Architects’ endorsement of any modification by the State of Utah. A comparative version of AIA Document E203-2013 showing additions and deletions by the State of Utah is available for review on the State of Utah Web site.

Cite this document as “AIA Document E203™—2013, Building Information Modeling and Digital Data Exhibit — State of Utah VBS Project Edition".
This Exhibit is incorporated into the agreement (the “Agreement”) between the Parties.

TABLE OF ARTICLES

1  GENERAL PROVISIONS
2  TRANSMISSION AND OWNERSHIP OF DIGITAL DATA
3  BUILDING INFORMATION MODELING PROTOCOLS

ARTICLE 1   GENERAL PROVISIONS
§ 1.1 This Exhibit provides for the establishment of protocols necessary to implement the use of Building Information Modeling on the Project, including protocols that establish the expected Level of Development for Model Elements at various milestones of the Project, and the associated Authorized Uses of the Building Information Models.

§ 1.2 The Parties agree to incorporate this Exhibit into their agreements with any other Project Participants that may develop or make use of Digital Data on the Project. Prior to transmitting or allowing access to Digital Data, a Party may require any Project Participant to provide reasonable evidence that it has incorporated this Exhibit into its agreement for the Project, and agreed to the AIA Document G202™–2013, Project Building Information Modeling Protocol Form State of Utah VBS Project Edition.

§ 1.2.1 The Parties agree that each of the Project Participants utilizing Digital Data on the Project is an intended third party beneficiary of the Section 1.2 obligation to incorporate this Exhibit into agreements with other Project Participants, and any rights and defenses associated with the enforcement of that obligation. This Exhibit does not create any third-party beneficiary rights other than those expressly identified in this Section 1.2.1.

§ 1.3 Definitions
§ 1.3.1 Building Information Model. A Building Information Model is a digital representation of the Project, or a portion of the Project, and is referred to in this Exhibit as the “Model,” which term may be used herein to describe a Model Element, a single model or multiple models used in the aggregate, as well as other data sets identified in AIA Document G202–2013, Project Building Information Modeling Protocol Form, State of Utah VBS Project Edition.

§ 1.3.2 Building Information Modeling. Building Information Modeling or Modeling means the process used to create the Model.

§ 1.3.3 Model Element. A Model Element is a portion of the Model representing a component, system or assembly within a building or building site.
§ 1.3.4 Level of Development. The Level of Development (LOD) describes the minimum dimensional, spatial, quantitative, qualitative, and other data included in a Model Element to support the Authorized Uses associated with such LOD.

§ 1.3.5 Authorized Uses. The term “Authorized Uses” refers to the permitted uses of Digital Data authorized in the Digital Data and/or Building Information Modeling protocols established pursuant to the terms of this Exhibit.

§ 1.3.6 Model Element Author. The Model Element Author is the entity (or individual) responsible for managing and coordinating the development of a specific Model Element to the LOD required for an identified Project milestone, regardless of who is responsible for providing the content in the Model Element. Model Element Authors are to be identified in Section 3.3, Model Element Table, of AIA Document G202–2013, State of Utah VBS Project Edition.

§ 1.3.7 Digital Data. Digital Data is information, including communications, drawings, specifications and designs, created or stored for the Project in digital form. Unless otherwise stated, the term Digital Data includes the Model.

§ 1.3.8 Confidential Digital Data. Confidential Digital Data is Digital Data containing confidential or business proprietary information that the transmitting party designates and clearly marks as “confidential.”

§ 1.3.9 Written or In Writing. In addition to any definition in the Agreement to which this Exhibit is attached, for purposes of this Exhibit and the Agreement, “written” or “in writing” shall mean any communication prepared and sent using a transmission method set forth in this Exhibit, or the protocols developed pursuant to this Exhibit, that permits the recipient to print the communication.

§ 1.3.10 Written Notice. In addition to any terms in the Agreement to which this Exhibit is attached, for purposes of this Exhibit and the Agreement, “written notice” shall be deemed to have been duly served if transmitted electronically to an address provided in this Exhibit or the Agreement using a transmission method set forth in this Exhibit that permits the recipient to print the communication.

§ 1.3.11 Party and Parties. The terms “Party” and “Parties” refer to the signing parties to the Agreement.

§ 1.3.12 Project Participant. A Project Participant is an entity (or individual) providing services, work, equipment or materials on the Project and includes the Parties.

ARTICLE 2 TRANSMISSION AND OWNERSHIP OF DIGITAL DATA

§ 2.1 The transmission of Digital Data constitutes a warranty by the Party transmitting Digital Data to the Party receiving Digital Data that the transmitting Party is the copyright owner of the Digital Data, or otherwise has permission to transmit the Digital Data for its use on the Project.

§ 2.2 If a Party transmits Confidential Digital Data, the transmission of such Confidential Digital Data constitutes a warranty to the Party receiving such Confidential Digital Data that the transmitting Party is authorized to transmit the Confidential Digital Data. If a Party receives Confidential Digital Data, the receiving Party shall keep the Confidential Digital Data strictly confidential and shall not disclose it to any other person or entity except as set forth in Section 2.2.1.

§ 2.2.1 The receiving Party may disclose Confidential Digital Data as required by law or court order, including a subpoena or other form of compulsory legal process issued by a court or governmental entity. The receiving Party may also disclose the Confidential Digital Data to its employees, consultants or contractors in order to perform services or work solely and exclusively for the Project, provided those employees, consultants and contractors are subject to the restrictions on the disclosure and use of Confidential Digital Data as set forth in this Exhibit.

§ 2.3 By transmitting Digital Data, the transmitting Party does not convey any ownership right in the Digital Data or in the software used to generate the Digital Data.

ARTICLE 3 BUILDING INFORMATION MODELING PROTOCOLS

§ 3.1 The Parties shall develop, share, use and rely upon the Model in accordance with Sections 3.2 through 3.6 of this Exhibit.
§ 3.2 Anticipated Building Information Modeling Scope. Indicate below the portions of the Project for which Modeling will be used and the anticipated Project Participant responsible for that Modeling.

<table>
<thead>
<tr>
<th>Project Portion for Modeling</th>
<th>Responsible Project Participant</th>
</tr>
</thead>
<tbody>
<tr>
<td>Design Phases</td>
<td>A/E</td>
</tr>
</tbody>
</table>

§ 3.3 Anticipated Model Authorized Uses. Indicate below the anticipated Authorized Uses of the Model for the Project, which Authorized Uses will be agreed upon by the Project Participants and further described for each LOD in AIA

Production of the deliverables required by the Agreement.

§ 3.4 Modeling Protocols.

§ 3.4.1 The Parties shall develop, use and rely on the Model in accordance with the Modeling protocols set forth in the AIA Document G202–2013, State of Utah VBS Project Edition, which document shall be included in or attached to the Model in a manner clearly accessible to the Project Participants.

§ 3.5 Unauthorized Use

§ 3.5.1 Prior to Establishment of Modeling Protocols

If a Party receives any Model prior to the agreement to the Modeling protocols in AIA Document G202–2013, State of Utah VBS Project Edition, that Party is not authorized to use, transmit, or rely on the Model. Any use, transmission or reliance is at that Party’s sole risk and without liability to the other Party and its contractors, consultants, agents and employees.

§ 3.5.2 Following Establishment of Modeling Protocols

Following agreement to the Modeling protocols in AIA Document G202–2013, State of Utah VBS Project Edition, if a Party uses or relies on the Model inconsistent with the Authorized Uses identified in the Modeling protocols, such use or reliance shall be at the sole risk of the Party using or relying on the Model. A Party may rely on the Model Element only to the extent consistent with the minimum data required for the identified LOD, even if the content of a specific Model Element includes data that exceeds the minimum data required for the identified LOD.

§ 3.6 Model Management

§ 3.6.1 The requirements for managing the Model include the duties set forth in this Section 3.6. Unless assigned to another Project Participant, the Architect shall manage the Model from the inception of the Project. If the responsibility for Model management will be assigned to another Project Participant, or change at an identified Project milestone, indicate below the identity of the Project Participant who will assume that responsibility, and the Project milestone.

<table>
<thead>
<tr>
<th>Responsible Project Participant</th>
<th>Project Milestone</th>
</tr>
</thead>
<tbody>
<tr>
<td>Design Team</td>
<td>Through the Completion of Record Drawings</td>
</tr>
</tbody>
</table>

§ 3.6.2 Model Management Protocol Establishment. The Project Participant responsible for managing the Model, in consultation with the other Project Participants that are expected to utilize Building Information Modeling on the Project, shall facilitate the establishment and revision of Model management protocols, including the following:

1. Model origin point, coordinate system, precision, file formats and units
2. Model file storage location(s)
3. Processes for transferring and accessing Model files
4. Naming conventions
5. Processes for aggregating Model files from varying software platforms
6. Model access rights
7. Identification of design coordination and clash detection procedures.
8. Model security requirements
§ 3.6.3 Ongoing Responsibilities. The Project Participant responsible for managing the Model shall do so consistent with the Model management protocols, which shall also include the following ongoing responsibilities:

.1 Collect incoming Models:
   .1 Coordinate submission and exchange of Models
   .2 Create and maintain a log of Models received
   .3 Review Model files for consistency with Sections 3.6.2.1 through 3.6.2.5
   .4 Maintain a record copy of each Model file received

.2 Aggregate Model files and make them available for Authorized Uses

.3 Maintain Model Archives and backups consistent with the requirements of Section 3.6.4 below

.4 Manage Model access rights

§ 3.6.4 Model Archives. The individual or entity responsible for Model management as set forth in this Section 3.6 shall compile a Model Archive at the end of each Project milestone and shall preserve it without alteration as a record of Model completion as of that Project milestone.